

Face and Content Validation of Artificial Temporal Bone

Dissection for Otolaryngology Training

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Abstract

Objective: To assess the face and content validity of artificial temporal bone dissection in surgical training in the United Kingdom.

Methods: Expert and non-expert groups participated in artificial temporal bone dissection at the Queen Elizabeth Hospital, Birmingham. Face and content validity were assessed by a validated post-dissection questionnaire.

Results: The median content validity score 34 out of 35 (IQR 32.00-35.00). Mean face validity score compared to human was 45.76 out of 65 (95% CI 42.57-48.94). Face validity compared to cadaveric models demonstrated equivalence (95% CI 25.30-30.70, crossing equivalence value 27.00). Experts rated face validity less favourably than non-experts ($p=0.012$ and 0.042). Content validity was equivalent between experts and non-experts ($p=0.052$). No significant differences in total content ($p=0.606$) and face validity ($p=0.133$, $p=0.105$) scores between different artificial bones.

Conclusion: The high content and face validity suggests ENT training programs should consider formally incorporating artificial models into mastoid surgery training pathways.

Keywords

Postgraduate education, Anatomy, Training, Middle ear surgery, Neuro-otology, facial nerve

INTRODUCTION /BACKGROUND

Mastoid surgery is the cornerstone in the surgical management of middle and inner ear disease. The temporal bone has unique complexity as the structures of interest are encased in bone and are not easily appreciable to most observing learners.¹ Training in temporal bone surgery, therefore, needs repeated dissection and practice to understand the complex anatomy and the safe use of instruments.² Traditional methods of surgical education focussed on the need for clinical experience to gain insight and to refine surgical skills: “The more you do, the more you know”.³ However, modern ethicolegal discourse argues that the early stages of learning should take place outside the operating theatre until the trainee has gained appropriate operative knowledge and skills, and can manage basic technical issues while ensuring patient safety.⁴

Temporal bone dissection courses remain essential for acquiring surgical competency and in-depth anatomical understanding.⁵ Conventionally, training in mastoid surgery has relied on cadaveric dissection, a method long regarded as a benchmark for high quality training. However cadaveric specimens are becoming more difficult to obtain due to the scarcity of bones, their cost, ethical issues, and risk of infection.^{6, 7.}

Some of these challenges have prompted the exploration of novel training methods^{8.} There are now alternatives to cadaveric dissection with which otolaryngologists can use learn anatomical and practical aspects of temporal bone dissection.⁹ Simulation-based education utilising artificial temporal bone models is a promising adjunct to allow surgical skill enhancement through deliberate practice.¹⁰ The models are synthetic anatomical replica produced at relatively low cost with potentially greater ease of acquisition. ¹¹ They allow temporal bone dissection to be replicated and give the opportunity for trainee competency to evolve without risk to a patients or time constraints.¹²

AIM

The aim of this pilot study was to evaluate the face validity and content validity of artificial temporal bone dissection within the United Kingdom training structure. Face validity is assessed by determining whether artificial temporal bone dissection delivers a realistic experience of temporal bone surgery by comparing it with in vivo mastoid surgery and cadaveric bone dissection. Content validity is assessed by determining if operating on artificial temporal bones covers the necessary anatomical structures and surgical techniques for effective surgical training.

Ultimately, this study seeks to contribute to the advancement of surgical skill training by validating the usefulness and realism of artificial temporal bone dissection. This is a pilot study to help inform the design of potential randomised controlled trials.

METHOD

Participants comprised otolaryngologists attending the University Hospital Birmingham (UHB) Ear, Nose and Throat (ENT) Dry Simulation Laboratory between March and July 2023. Participants attended temporal bone skills courses tailored to their experience. The courses used two artificial temporal bone models used in the study, produced by Phacon and Med EL (table 1). Allocation to these bones was based on availability of the resource at the time (convenience sampling). Therefore, unless otherwise specified, the artificial temporal bones are treated as a single intervention: assessing the concept of artificial temporal bone dissection in training in the United Kingdom as opposed to the individual bone products. At conclusion of the course, participants completed questionnaires assessing content and face validity of the temporal bone model they had used for their dissection.

The cohort was subdivided based on their previous mastoidectomy experience: Those having performed greater than 50 mastoidectomies were classed experts while those having performed less than 50 mastoidectomies were considered non-experts. The grade of the participant and years of consultant experience (where applicable) were also recorded.

As per the Health Research Authority (HRA) decision tool, formal ethical approval was not required. However, the project was locally reviewed by the UHB research and development department and registered as a project without objections.

All participants were introduced to the artificial temporal bone dissection station, equipment, and facilities. In any one session, between 1 and 9 participants drilled simultaneously.

Consultant Otologists with experience in surgical simulation training provided guidance to participants at a maximum of 3 participants to 1 faculty ratio. All the participants were allotted 90 minutes drilling time on the artificial temporal bones to complete their dissection.

Cortical mastoidectomy and posterior tympanotomy included: opening the cortex over

McEwan's Triangle, exposing and delineating the sino-dural angle, thinning the posterior ear canal wall, identifying the short process of the incus and the lateral semi-circular canal, delineating the vertical segment of the facial nerve and chorda tympani, and performing a posterior tympanotomy to visualize the round window niche. Some participants also went on to perform trans-labyrinthine dissection, middle ear and cochlear implantation. These were not validated in this study.

After completing the dissection, all participants completed a 22-item questionnaire, assessing face validity in comparison with cadaveric temporal bone dissection and in vivo mastoid surgery.¹⁴ Content validity (utility of the artificial temporal bone for training) was assessed by a further 7 items.²⁵ The items were adapted from previous literature used to validate digital temporal bone simulators. [14, 25](#)

Data was collected using Microsoft Forms and Excel (Washington, USA). Statistical analysis was conducted using the Statistical Package of Social Science (SPSS) version 29 for quantitative data (Chicago, USA). Each ordinal scale was converted to a numerical score (1-5) and totalled to provide a quantitative measure of both face and content validity.

RESULTS

33 respondents completed the questionnaire. Demographics of respondents can be seen in Table 2.

Item responses assessing face validity for both artificial temporal bones are displayed in figure 1 and 2. Item responses for content validity are displayed in figure 3.

Total scores for face validity (parts 1 and 2) were normally distributed (Shapiro-Wilks; $p=0.570$ and $p=0.348$ respectively), whilst content validity was non-parametric (Shapiro Wilks; $p<0.001$). Overall, content validity had a median score of 34.00 (IQR 32.00 – 35.00) of a maximum score of 35. Face validity part 1 was comparing artificial to cadaveric models and had a mean score of 28.00 (95% confidence interval (CI) 25.30 – 30.70). This 95% CI crossed the midpoint score of 27.00 which represents equivalence meaning that neither modality was considered significantly preferable over the other. The mean average for face validity part 2 was 45.76 (95% CI 42.57 – 48.94) of a maximum of 65 (the higher the more realistic compared to real human tissue). Table 3 demonstrates the difference in total scores in the three subscales between expert and non-expert surgeons.

When comparing scores based on the experience of consultants, there was no significant difference in any subscale total scores (Face= Kruskal-Wallis; part 1 $p=0.275$; part 2 $p=0.059$; Content= ANOVA $p=0.132$), however there was a trend towards lower scores with greater years of experience.

When comparing Med-El to Phacon artificial temporal bones, there was a significant difference in the proportion of experts and non-experts in both groups (Chi-squared; $p=0.009$) with Med-El having a greater number of experts (13 versus 4). Despite this, there was no significant difference in the total scores for content validity between both artificial bones

(Mann-Whitney; $p=0.606$) or either of the face validity scales (independent t-test; part 1 $p=0.133$; part 2 $p=0.105$). This includes there being no significant difference in the realism for each individual item in face validity part 2 (Mann Whitney; $p=0.074-0.929$). The only item close to significance was “Facial nerve/chorda position and appearance” with the Phacon temporal bone trending towards having greater realism (Median 4.00[IQR 3.00-4.00] versus 3.00 [2.00-4.00]). “Soft tissue” also demonstrated no significant difference between the three different artificial temporal bone models (Kruskal-Wallis $p=0.132$). Additionally, both models without soft tissue demonstrated no significant difference in “soft tissue” score in comparison to the Phacon model with soft tissue (Pairwise comparison (adjusted by Bonferroni correction) $p=1.000$ vs Med-El and $p=0.729$ vs standard Phacon).

Respondents were asked to rate which grade of training the artificial temporal bone models should be recommended for. The results are displayed in figure 4.

DISCUSSION

In this study, we sought to assess the face validity and content validity of artificial temporal bone dissection for surgical training and skill development. Otolaryngology consultants, trainees, and post-certification fellows were recruited to participate in the temporal bone dissection and its validation. A good level of face and content validity were achieved in most domains.

Specifically, content validity (the usefulness of the technique as a training tool) appears extremely good across the board with the median score close to the maximal score possible in this scale. All respondents considered artificial bones valuable or extremely valuable for learning anatomy, drilling, and hand-eye coordination. The rating of artificial temporal bones overall as a teaching tool was also regarded as extremely valuable by nearly all the participants. Once more, there was no difference in perceptions between experience levels: both experienced trainers and trainees or relative novices rated the educational experience as equally highly valuable.

This is consistent with previous work examining other methods of non-cadaveric temporal bone simulation.^{14, 15} The Voxel-Man TempoSurg virtual reality simulator excels in enabling repeated practice, offers ease in controlling difficulty levels, and effectively captures a wide range of clinical and pathological scenarios.¹⁴ Likewise, low-cost 3D printed temporal bone models have been shown to be an effective addition to cadaveric temporal bones for the purpose of residents training in cortical mastoidectomies.¹⁵

Furthermore, our study population was able to provide some additional context to this. Early to middle grade surgical trainees were perceived to be those that would gain the most benefit from use of the artificial temporal bones (phase 1 and 2 surgical trainees). However, there was some appreciation that the models would be useful for all grades (from medical students

to consultant otologists). Evidence suggests that expertise development, irrespective of career stage requires repetitive rehearsal of procedure¹⁶ and this may be where the value is being seen for these models. This is supported by broader studies showing that training using simulation-based education remains valuable throughout a medical career¹⁸. Artificial temporal bone dissection provides surgical trainees with a secure and controlled setting to refine their skills in intricate procedures, all without jeopardising patient well-being. This platform permits repetitive practice, the mastery of surgical techniques, and the acquisition of diverse skills before their application in actual surgical scenarios¹¹. Moreover, this method of training allows greater scaffolding with comprehensive feedback and evaluation, thereby assisting in the progression of surgical proficiency¹⁹.

Artificial temporal bone dissection was considered predominantly realistic in 11 of the 13 items of face validity compared to real human tissue. The only exceptions were soft tissue (where this was felt to be highly unrealistic) and odour generation (where the majority rated it neither realistic or unrealistic). This could have been due to only a minority of the artificial bones used having a soft tissue component to dissect (27.3% that use Phacon with soft tissue). However, within this item there was also no significant difference in score between those with or without soft tissue, suggesting that the soft tissue on the Phacon model was rated as equally as unrealistic as having no soft tissue. This is useful for planning mastoid surgery training – artificial models can play a significant role with regards to the temporal bone work, but soft tissue work will need to continue to be learnt in vivo.¹⁷ Most participants considered the external contour of the bone and mastoid architecture extremely realistic. Therefore, from this point the artificial models appear to have excellent face validity. This is marginally reduced when looking at items relating to the otic capsule and facial nerve. This suggests that, although not as invalid as the soft tissue, procedures involving these parts of the temporal bone may need to consider if the training needs augmenting with other

modalities (i.e. cadaveric bone). Certainly, for items relating to the cortical mastoidectomy the models appear to have high face validity in comparison to human tissue.

Non-experts significantly favoured dissection of the artificial temporal bone over cadaveric bone (95% confidence interval above the equivalence value of 27.0). The expert group had a greater preference for cadaveric bone, but this was not significantly less than the score of equivalence. We can therefore conclude that artificial bones are rated as at least equivalent to cadaveric bone for training overall. Artificial appears superior to cadaveric for providing repetition, enabling regular training, controlling the difficulty and being more amenable to different teaching methods.

There are two clear items that are exceptions to this where cadaveric bone was clearly felt to be superior: feedback aiding learning and the replication of performance of the same procedure on a real patient. It is easy to conceptualise why the latter would favour cadaveric, especially when considering the weakness in realism of the soft tissue that has been already highlighted. However, the former is more unclear. This seems to suggest that the delivery of feedback in a cadaveric dissection setting is superior to the artificial. This may reflect the way our unit delivers artificial bone teaching and is an area that will need to be reviewed internally. Studies looking at the application of artificial bones in the same setting as cadaveric bone would be useful to further examine this to determine if this is related to the models or the setting. Although this might negate some of the potential benefits of using artificial bone (not requiring human tissue act licensed premises). This item is also incongruous with other items that relate to delivery including providing a non-threatening environment, focusing on learning needs and having clear goals and outcomes, which all demonstrated relative equivalence between the two modalities. These responses are in line with previous studies suggesting that planned practice on cadaveric temporal bones can result in proficiency in both surgical skills and human anatomy.[20](#), [21](#), [22](#)

Virtual Reality (VR) simulation and artificial temporal bone models comparison present distinct advantages and challenges.^{13,25} In the realm of VR, studies demonstrate that this form of simulation offers an immersive and repeatable learning experience, albeit with certain limitations in providing realistic haptic feedback and the requirement of significant initial setup costs.^{13, 25} On the other hand, artificial models offer a tangible and realistic training environment, prioritising haptic feedback and hands-on experiences akin to real-life patient surgical scenarios. Trainees can practise in a controlled setting without any risk to actual patients using theatre equipment.

Reddy-Kolanu et al reported the face validity of VR simulation in an experienced cohort. This was deemed acceptable for anatomical structures but received lower scores for drill ergonomics and haptic feedback. It garnered less favourable assessments for face validity concerning its role in senior training levels. However, it exhibited stronger performance in terms of content validity. Subjects perceived it as a valuable educational tool for identifying critical structures and relevant landmarks. The choice between these simulation-based training approaches hinges on various factors, including the specific training objectives, the trainee's level of expertise, accessibility, and the preferences embedded within the training curriculum.²⁶

When a comparison between expert and non-expert opinions was made in this study, it was observed that experts rated the face validity (realism and acceptability) significantly less favourable than non-experts. This can be because of their professional experience drilling into real bones, which evidently marks the difference. Although those with high levels of experience are likely to be experienced trainers, we cannot ignore the preference of novices/trainees who are in their own right adult learners and will engage better with learning when they have autonomy over how and when they learn.²³ This coupled with the identification of junior trainees as the most likely to find artificial temporal bone useful,

suggests that artificial temporal bones are likely to hold a role in a multimodal training curriculum. This approach has been highlighted in otology training programmes elsewhere in Europe.²⁴

Neither experts nor non-experts were likely to favour one producer of artificial temporal bone over another. It means both hold potential and can serve as valid alternatives to traditional training in temporal bone dissection. The decision about which one to use must be based on a cost and further validity assessments – particularly construct. Both bones can offer a high-quality environment for surgical training and further research can now be undertaken as to whether use objectively enhances the learning curve for mastoid surgery training.

In this study, regardless of not attaining the highest level of face validity, Med-El and Phacon temporal bones both corresponded on content validity for the cortical mastoidectomy. This implies that the temporal bone does not necessarily require the maximum level of realism to become a useful training tool.

LIMITATIONS

This study had some limitations. The experts were not equally distributed across both bone models as discussed above. However, despite experts being more likely to rate the face validity less favourably, the unequal distribution does not appear to have disproportionately affected the results in this sample size. This happened because sponsored courses necessitated the use of a certain bone. For this reason, a randomised trial should be carried out to decrease bias and offer a meticulous tool to assess differences.

SUMMARY

- Studies show that artificial temporal bone models effectively mimic real surgery and cadaveric training, with participants finding them convenient and valuable.
- These models potentially offer a low-cost, repeatable alternative, enhancing surgical skills without patient risk.
- This study contributes to the growing body of evidence supporting the face and content validity of artificial temporal bones in dissection.
- We demonstrate artificial temporal bones provide high content validity, ease of access, and lower costs compared to cadaveric dissection.
- Artificial temporal bone dissection is becoming a vital tool in otolaryngology training, with a promising future in curricula.

CONCLUSION

This study demonstrated the utility of artificial temporal bone dissection in imitating the in vivo mastoid surgery as well as cadaveric training. Participants appeared to believe that it was predominantly convenient as a learning tool. With high content validity, relative ease of access, and lower cost than cadaveric, artificial temporal bone dissection emerges as a potential tool in otolaryngology surgery training, demonstrating its future place in curricula.

It should be noted that an artificial temporal bone cannot substitute the cadaveric temporal bone in all aspects; rather, it enhances the conventional training path of the aspiring surgeons.

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Competing interest

The author(s) declare none

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Tables

Table 1

Constituent materials of dry bone models (reproduced with permission of manufacturers)

Soft tissue (where applicable)	Skin and subcutaneous tissue – silicone Periosteum - Silicone
Med-El™ Temporal Bone	Bone – plaster-like material/plaster polymer Dura – silicone Facial nerve/Chorda – silicone threads Round window – Polyvinylidene chloride (PVDC) Eardrum & Ossicles – 3D printed using Vero WhitePlus™ and TangoPlus™
Phacon™ Temporal Bone	Bone – mineralised bone-like material created from cast powder and bonding agent Tympanic membrane, ossicles, facial nerve/chorda tympani – separately cast plastics

Table 2

Demographics of respondents

	Demographics	n	%
Experience	Greater than 50 Mastoid operations	18	54.5
	Less than 50 Mastoid operations	15	45.5
Grade	Consultant (Otologist)	10	30.3
	Consultant (Non-Otologist)	10	30.3
	Post-CCT fellow	3	9.1
	Higher surgical trainee	10	30.3
Years of consultant experience (Consultant only)	0-5	7	35.0
	6-15	10	50.0
	>15	3	15.0
Temporal bone assessed	Med-El Plaster cast temporal bone	17	51.5
	Phacon plastic temporal bone - no soft tissue	7	21.2
	Phacon plastic temporal bone - with soft tissue	9	27.3

Table 3

Total scores by number of mastoids completed

		Face validity (part 1)*		Face validity (part 2)**		Content validity#	
	n	Mean (95% CI)	Student t-test p-value	Mean (95% CI)	Student t-test p-value	Median (IQR)	Mann-Whitney U test
Non-experts (<50 mastoids)	15	31.53 (27.28-35.79)	P=0.012	49.20 (44.69-53.71)	P=0.042	35.00 (33.00-35.00)	P=0.052
Expert (>50 mastoids)	18	25.06 (21.91-28.20)		42.89 (38.49-47.28)		33.50 (29.00-35.00)	

*Part 1 refers to comparison with cadaveric bone (A midpoint score [27] would represent equality, <27 favour cadaveric, >27 favours artificial). **Part 2 refers to comparison to real patients (higher score represents greater realism [out of 65]). #higher score represents greater education value [out of 35].

Figure 1. Face validity assessing artificial temporal bone against cadaveric temporal bone (organised from factors favouring to cadaveric to factors favouring artificial).

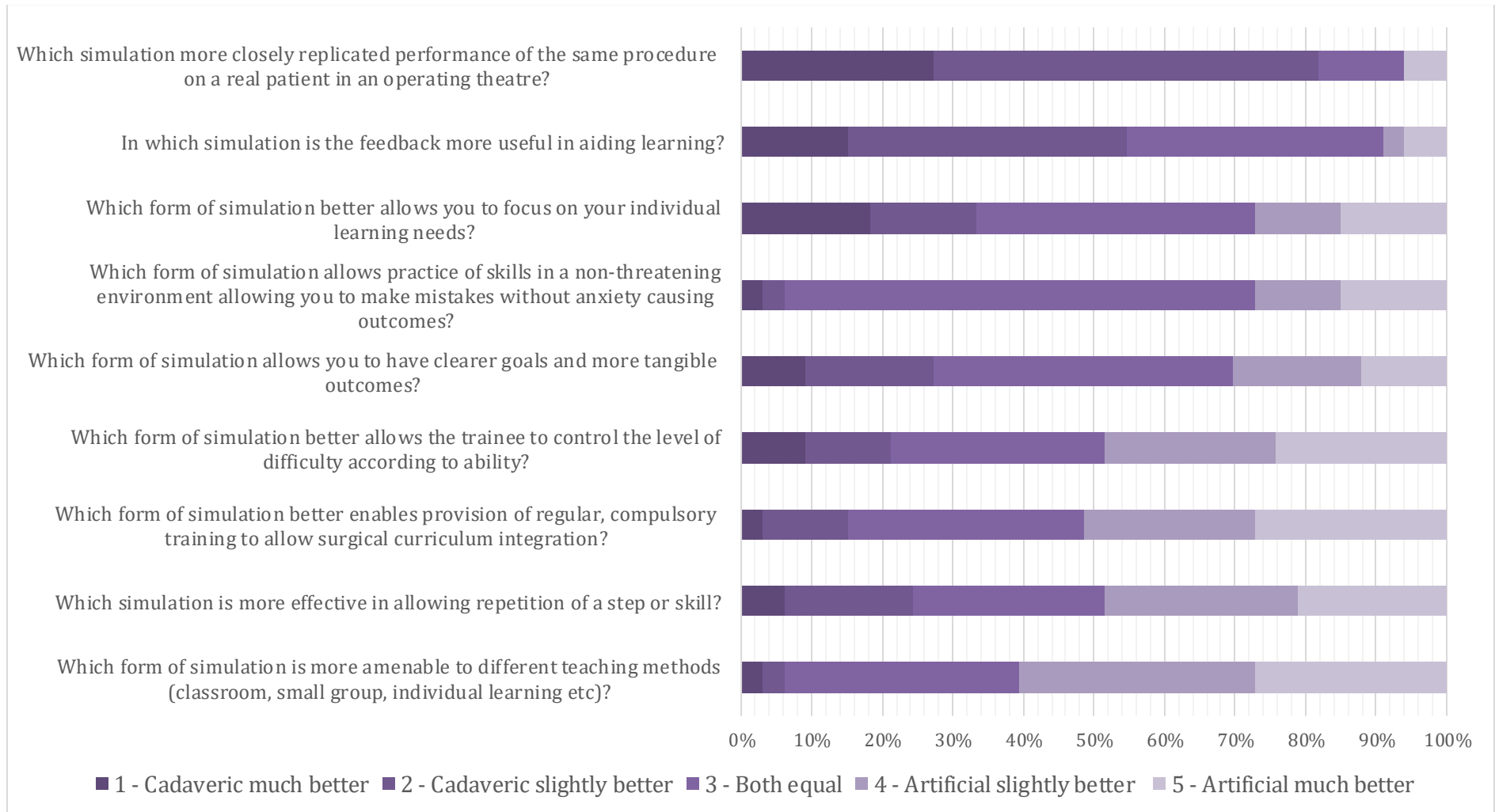


Figure 2. Face validity comparing artificial temporal bone with in vivo temporal bone (organised from most unrealistic to most realistic elements)

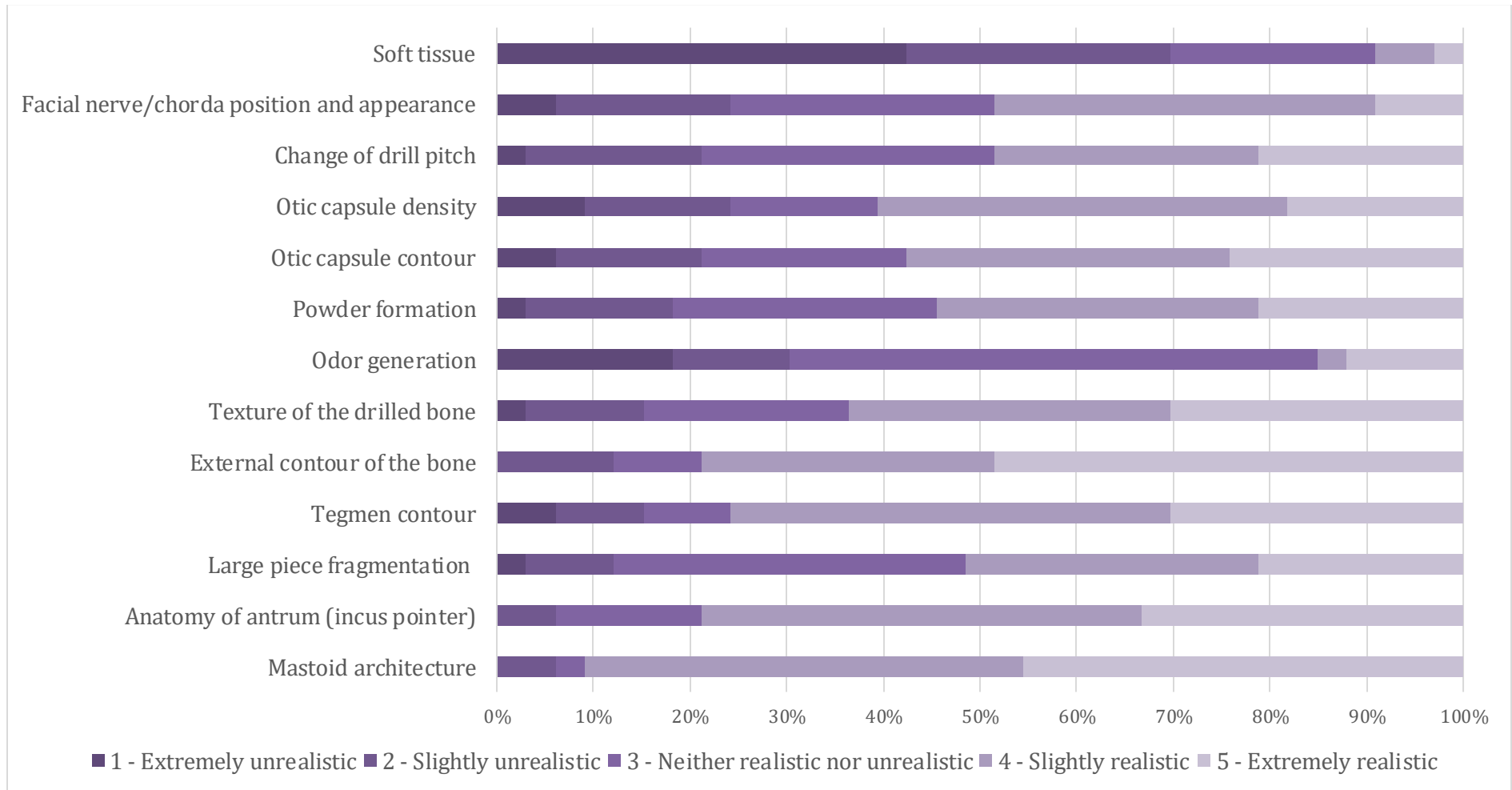


Figure 3. Items assessing content validity of the artificial models.

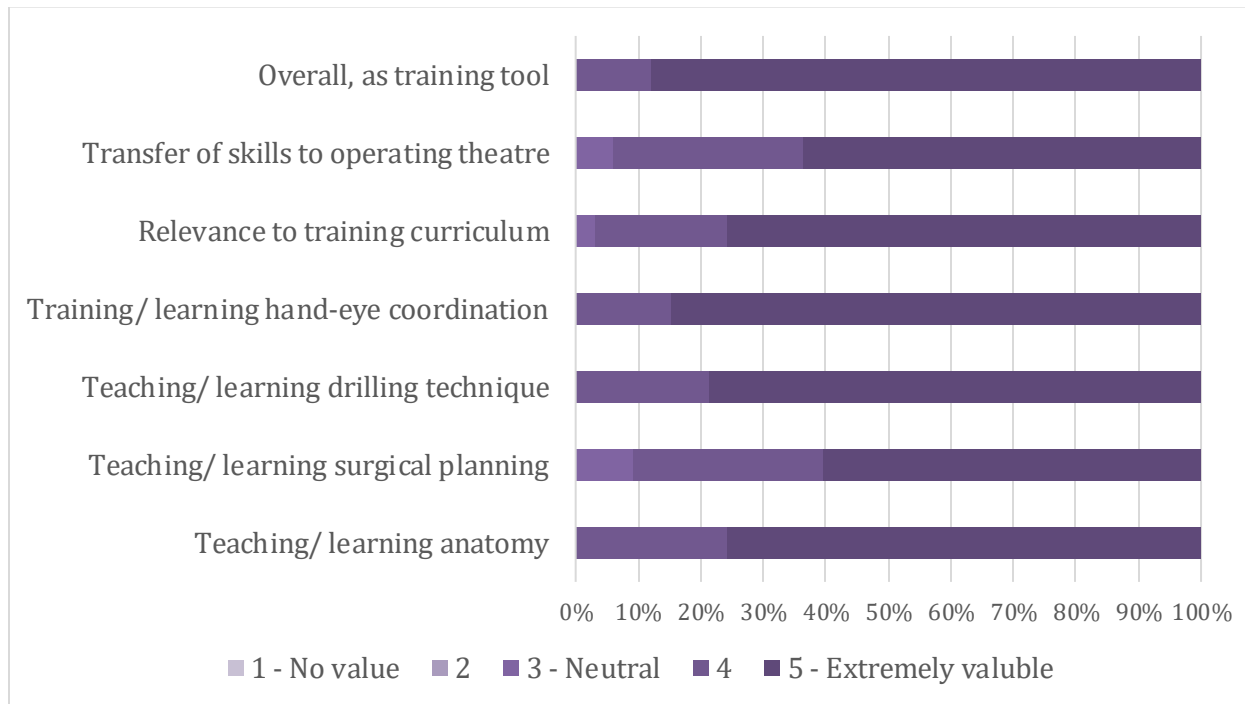


Figure 4. Responses to item - At what stage of training (or equivalent non-training grade) do you think this model would be a useful training tool?

